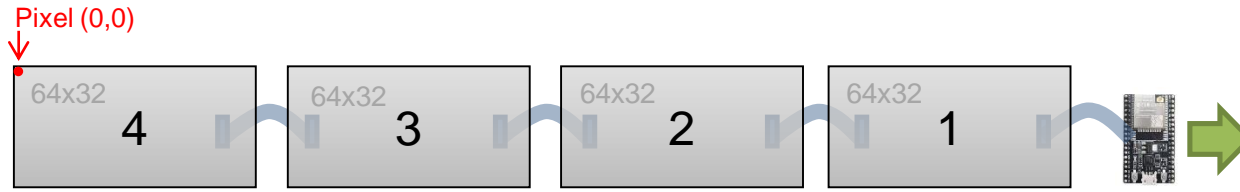


Standard Use – Horizontal ‘chained’ LED matrix panels

(example with 4 x (64w x 32h px) LED matrix panels chained in series)



Note: ‘VirtualMatrixPanel’ usage is **not** required for a simple horizontal chain!

In the code / sketch:

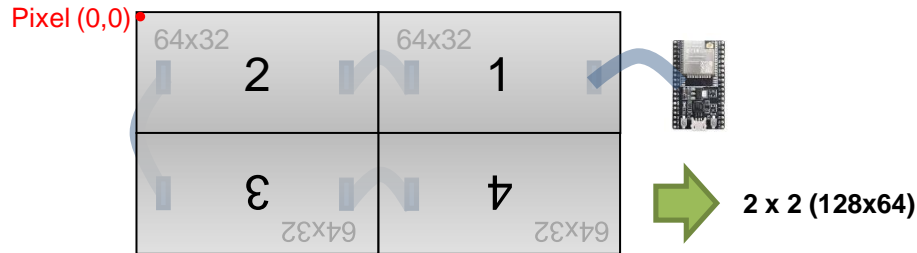
```
#define PANEL_RES_X      64
#define PANEL_RES_Y      32
#define PANEL_CHAIN      4

HUB75_I2S_CFG mxconfig(
    PANEL_RES_X, // module width
    PANEL_RES_Y, // module height
    PANEL_CHAIN  // chain length
);
```

Using the ‘VirtualMatrixPanel’ to combine panels into a larger display

(refer to the ‘ChainedPanels’ example sketch)

Example 1) Top-right DOWN serpentine ‘S’ chain



```
#include <ESP32-VirtualMatrixPanel-I2S-DMA.h>

#define NUM_ROWS      2
#define NUM_COLS      2
#define PANEL_RES_X   64
#define PANEL_RES_Y   32
#define PANEL_CHAIN   NUM_ROWS*NUM_COLS

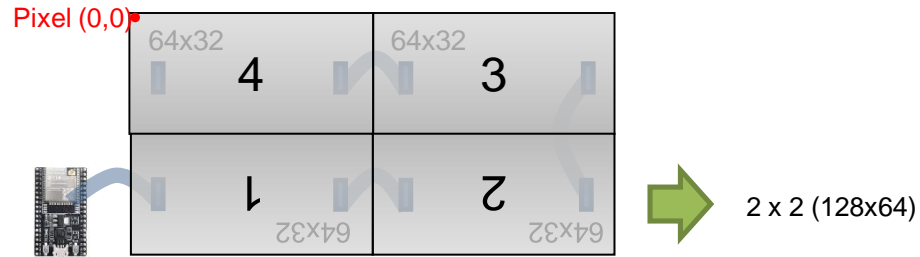
#define VIRTUAL_MATRIX_CHAIN_TYPE    CHAIN_TOP_RIGHT_DOWN
```

Refer to: [ESP32-HUB75-MatrixPanel-DMA/examples/ChainedPanels at master · mrfaptastic/ESP32-HUB75-MatrixPanel-DMA · GitHub](https://github.com/mrfaptastic/ESP32-HUB75-MatrixPanel-DMA/tree/master/examples/ChainedPanels)

Using the 'VirtualMatrixPanel' to combine panels into a larger display

(refer to the 'ChainedPanels' example sketch in the examples folder)

Example 2) Bottom-left UP serpentine 'S' chain



```
#include <ESP32-VirtualMatrixPanel-I2S-DMA.h>

#define NUM_ROWS          2
#define NUM_COLS          2
#define PANEL_RES_X      64
#define PANEL_RES_Y      32
#define PANEL_CHAIN      NUM_ROWS*NUM_COLS

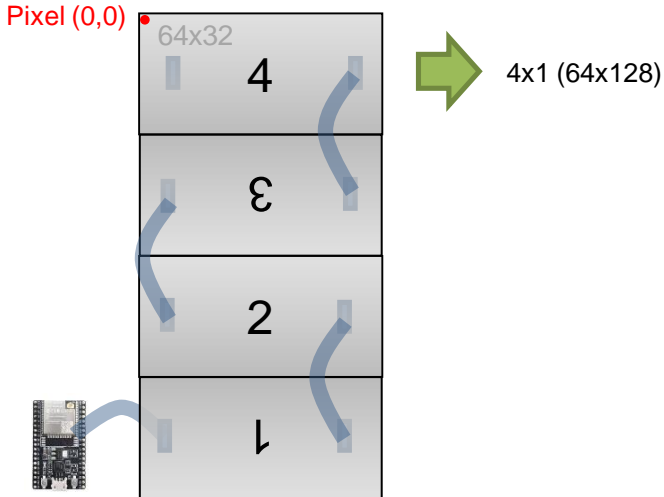
#define VIRTUAL_MATRIX_CHAIN_TYPE    CHAIN_BOTTOM_LEFT_UP
```

Refer to: [ESP32-HUB75-MatrixPanel-DMA/examples/ChainedPanels at master · mrfaptastic/ESP32-HUB75-MatrixPanel-DMA · GitHub](https://github.com/mrfaptastic/ESP32-HUB75-MatrixPanel-DMA/tree/master/examples/ChainedPanels)

Using the 'VirtualMatrixPanel' to combine panels into a larger display

(refer to the 'ChainedPanels' example sketch in the examples folder)

Example 3) Vertical serpentine 'S' chain / stack



```
#include <ESP32-VirtualMatrixPanel-I2S-DMA.h>

#define NUM_ROWS 4
#define NUM_COLS 1
#define PANEL_RES_X 64
#define PANEL_RES_Y 32
#define PANEL_CHAIN NUM_ROWS*NUM_COLS

#define VIRTUAL_MATRIX_CHAIN_TYPE    CHAIN_BOTTOM_LEFT_UP
```

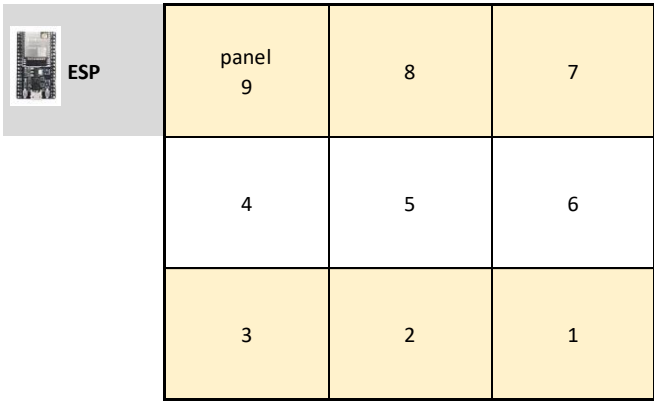
Refer to: [ESP32-HUB75-MatrixPanel-DMA/examples/ChainedPanels at master · mrfaptastic/ESP32-HUB75-MatrixPanel-DMA · GitHub](#)



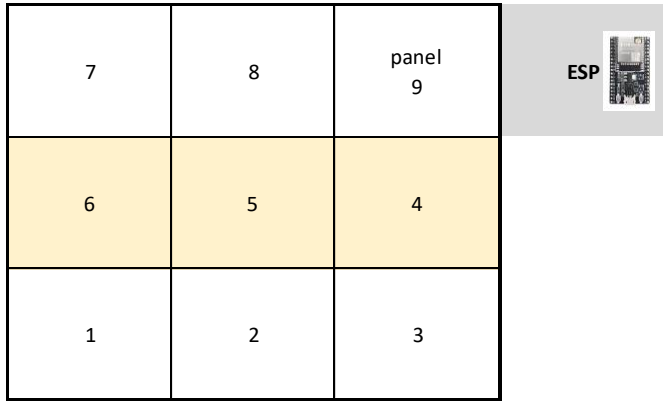
Using the 'VirtualMatrixPanel' to combine panels into a larger display

Serpentine 'S' chaining types supported.

CHAIN_TOP_LEFT_DOWN



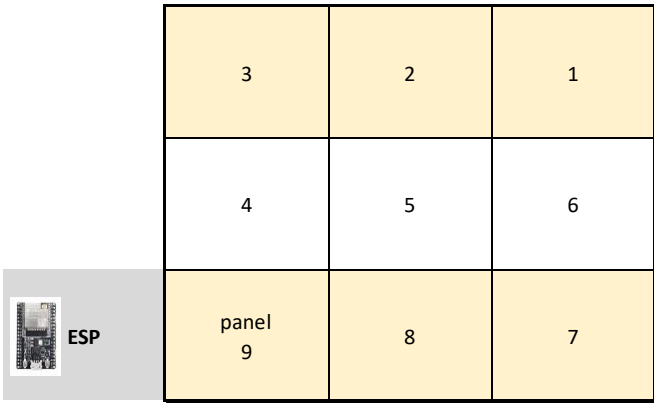
CHAIN_TOP_RIGHT_DOWN



Legend

upside down panel

CHAIN_BOTTOM_LEFT_UP



CHAIN_BOTTOM_RIGHT_UP

